新北市113學年度英速魔法學院教學分享研討會實施計畫

新北教國字第1140535157號函

一、依據:新北市113學年度外籍英語教師委託招募聘僱計畫採購契約。

二、目的:

- (一)強化本市外籍英語教師教學簡報製作能力,藉由互動提高課堂教學效率。
- (二)利用簡報有效組織資訊,並通過視覺化呈現,提升學生注意力及理解力。

三、辦理單位:

(一) 指導單位:新北市政府教育局

(二) 承辦單位:新北市英語教育資源中心

集士國際開發股份有限公司

四、活動時間及流程:114年3月31日(星期一)上午9時30分至下午4時

五、活動地點:本市修德國小龍鳳樓2樓會議室

六、 實施對象:本市英速魔法學院外籍英語教師 (如附件一)

七、 活動流程:

時間 Time	活動內容 (Content)	講師/主持人 (Speaker/Host)
09:30-10:00	報到 (Registration)	新北市英語教育資源中心 (New Taipei City English Education Resource Center) 集士國際開發股份有限公司 (Premier International Development Inc.)
10:00-10:10	致歡迎詞 (Opening Remarks)	新北市英語教育資源中心 (New Taipei City English Education Resource Center)
10:10-10:20	相見歡 (Ice Breaker)	
10:20-11:00	互動性與參與感的設計技巧 (Design Tips for Interactivity and Engagement)	Mr. Cody Zdankiewicz
11:00-11:20	休息 / 茶敘 (Break Time)	
11:20-12:00	運用多媒體設計教學活動 (Lecture & Demonstration: Building Activities and Utilizing Multimedia Features)	Mr. Cody Zdankiewicz

12:00-13:10	午餐 (Lunch Time)	
13:10-15:00	簡報設計討論與實作 (Brainstorming and Design Time for Teachers)	Mr. Cody Zdankiewicz
15:00-15:20	休息 / 茶敘 (Break Time)	
15:20-15:50	回饋及分享 (Feedback and Sharing)	Mr. Cody Zdankiewicz
15:50-16:00	大合照/賦歸 (Group Photo/Sign Out)	

八、注意事項:

- (一) 研習場地不提供停車服務,請儘量搭乘大眾運輸工具前往,交通資訊請見附件二。
- (二)本案教學研討相關資訊請確實轉達所屬外師,並請其準時出席與會,相關資訊英文 版請參考附件三。

九、假別:本局核予參與本案人員以公假方式出席。

十、經費:本案所須經費依「新北市113學年度外籍英語教師委託招募聘僱計畫採購案」與 集士國際開發股份有限公司簽訂之議約內容辦理。

十一、本計畫奉核後實施,修正時亦同。

【附件一 Attachment 1】

新北市113學年度英速魔法學院教學研討會參與人員名單

編號	服務單位	外籍英語教師
1		Ms. Oyama Qayiso
2	(B) 12 12 15	Mr. Lungisani Excellent Mafu
3	興福校區	Mr. Sithembile Witness Mlungwana
4		Mr. Daniel Warwick Sansoni
5		Ms. Thandeka Nokuthula
6		Ms. Refiloe Albertina Ramagoshi
7	乾華校區	Ms. Thato Ntseno
8		Ms. Breajeth Mae Maghanoy Palarao
9		Mr. Lucky Ndlovu
10		Mr. Denis De Klerk
11	闊瀨校區	Ms. Glecimyr Aguilar Codeniera
12		Ms. Sayinile Sinakhokonke Bophela

【附件二 Attachment 2】

交通資訊

Transportation Information

Xiude Elementary School

No. 3, Sec. 3, Chongyang Rd., Sanchong Dist., New Taipei City 241, Taiwan (R.O.C.)

XIf you take the bus, you can get off at any of the following bus stops:

Xiude Elementary School, Xiude Elementary School (Sanchong), Tatung Park, Sanchong, or Sanchong Stadium.

- (1) Xiude Elementary School bus stop: 261 \cdot 1212 \cdot F303 \cdot Orange25 \cdot 1070 \cdot 6606 \cdot 6606A. Exit the bus and walk towards 7-11. Turn left and Xiude Elementary school will be on your right hand side.
- (2) Xiude Elementary School (Sanchong) bus stop: 1070 Exit the bus and walk towards 7-11. Turn left and Xiude Elementary school will be on your right hand side.
- (3) Tatung Park bus stop: F303.

Exit the bus and walk straight. Xiude Elementary school will be on your left hand side.

(4) Sanchong bus stop: 933 \ F301 \ Yellow2.

Exit the bus and walk forward till you see Hi-Life. Make a right turn and go straight down Minsheng St. When you see the Ubike parking station, turn left and walk straight. Xiude Elementary school will be on your left hand side.

(5) Sanchong Stadium bus stop:1802 \cdot 1802A \cdot 1819

Exit the bus, walk straight and turn right on Daren St. Go straight until you see Hi-Life and turn left on Chongyang Rd. Sec3, Ln. 5. Walk straight and Xiude Elementary school will be on your left hand side.

****MRT Cailiao Station Exit 3**

(6) Turn left and walk along New Taipei Blvd. At the Starbucks turn right on Shiqian St. Cross the street and continue walking straight passing the Hi-Life on Minsheng St. When you see the Ubike parking station, turn left and walk straight. Xiude Elementary School will be on your left hand side.



2025 New Taipei City Training Workshop for English Wonderland Program Teachers

Powerful Presentations: Making Interactive and Impactful Designs for the Classroom!

March 31st, 2025 (9:30-16:00)

- 1. Main Organizer: Education Bureau of New Taipei City
- 2. Assisting Organizers: New Taipei City English Teaching Resource Center Premier International Development Inc.
- 3. Lecturer: Cody Zdankiewicz

During this workshop participants will explore the potential of Canva to create dynamic and engaging materials for EFL classrooms. Participants will use Canva in creative ways to design visually appealing materials that are comprehensible, fun, and drive student interaction and interest. From tips on designing with clarity, integrating various forms of multimedia, to creating 'from scratch' interactive games and activities tailored for students' specific needs, let's see what the possibilities are!

We'll also dive into Canva's advanced tools and features, equipping participants with the know-how to create resources tailored for a lively student-centered classroom. The hands-on portion of the workshop ensures every teacher leaves with usable, student-centered materials and fresh ideas to try out. Participants will create a lesson or activity for their specific classroom needs. Teachers will have the chance to create new materials and receive real-time feedback, along with an opportunity to share their work and concepts with their peers.

- Workshop Morning Session (10:20-11:00):
 Morning session A will detail general design tips, possibilities for incorporating multimedia, and the potential for using interactivity with students. This session will include different types of interactive activities and games through hands-on examples the participants can try, along with time for them to discuss their shared experience.
- Workshop Morning Session (11:20-12:00):
 During Morning session B, participants will learn how to incorporate what they learned about

interactive elements during session A, along with tips to build and design them through an example activity in real-time.

• Workshop Afternoon Session (13:10-14:00):

Participants will be asked to share and discuss their current teaching circumstances with their peers and make a plan for an interactive lesson or activity to be used in an upcoming or future class. Participants will give and receive feedback and start to build their designs and content. Topics and content ideas can be provided for teachers who require or desire it.

• Workshop Afternoon Session (14:10-15:00):

This session will be reserved as participant work time. The lecturer will provide assistance and feedback as needed, and teachers will be given the chance to ask questions as needed.

• Workshop Afternoon Session (15:20-15:50):

During the final session, participants will finish their work if needed. Teachers may present and share their work with peers. Participants will receive final feedback from their peers and the lecturer. Participants may also invite volunteers to try out their created activity should time permit.