

● ● ● Lesson Activity Resource Pack for Taipei County
Elementary School English Teachers

Designer: Sarah Lin 林美君 / 樹林國小

Name of Activity: How are you?

Target learners: 1st graders

Time required: 40 minutes

Aims

1. Students are able to greet each other with the proper sentences.
2. Each student can participate in the activities.

Materials required & pre-lesson preparation

1. Name cards
2. Sentence pattern cards

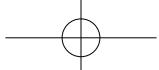
In class procedure

Pre-Task (10 min)

1. Review
 - (1) Teacher shows the sentence pattern cards to review what they learned last period.
A: What's your name?
B: My name is _____.
 - (2) Students practice the sentences in pairs.
2. Warmer—The Golden Brain
 - (1) Teacher collects all of the students' name cards and put them on the front desk.
 - (2) Teacher chooses one student or asks a volunteer to put the name cards back.
 - (3) If the student can't recognize the master of the name card, he/she can shout "Help!", and then the other students can have a chance to continue the game.

While-Task (25min)

1. Greeting Sentences
 - (1) Teacher shows the sentence pattern cards.
A: How are you?
B: I am fine, thank you. And you?
 - (2) Teacher reads one sentence out loud, and then students repeat. (Gesture to ask students to say the target language. The whole class→Half class→Individual)
 - (3) Students practice the sentences in pairs, and then add the name to the end of the question.
A: How are you, _____ (B's name)?
B: I am fine, thank you. And you?



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2.Hello Song

(1) Teacher introduces the song to the whole class. The lyrics are as follows:

Hello! Hello!

Hello, how are you?

I am fine. I am fine.

Thank you, and you?

(2) Teacher teaches students to sing the song.

3.Greeting Game

(1) Teacher teaches students the gestures of the Hello Song. The gestures are as follows:

Hello! (Wave the right hand to greet.)

Hello! (Wave the left hand to greet.)

Hello, how are you? (Shake hands.)

I am fine. (The right thumb points to oneself.)

I am fine. (The left thumb points to oneself.)

Thank you, and you? (Two hands turn round and round before the chest, and then do Paper, Scissors, Stone.)

(2) Teacher introduces the game steps:

Students play in pairs.

The loser has to follow the winner.

The winner has to find another winner and do Paper, Scissors, Stone. The loser has to follow the winner.

At last, the only winner is the greeting champion.

Post-Task(5min)

1.Share your eureka

Students share what they learn or how they feel today.

Follow up

- 1.Teacher can ask the students the question “ Do you like (s) ?”to fill out the survey on the blackboard and to find out what animal the most popular is in the classroom .
- 2.Students can make the same survey in their own families.
- 3.Teacher asks volunteers to do animal miming.